### A theoretical look at the CSP

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# A brief history

- Operations research
- Database theory
- Artificial intelligence
- Computational logic
- Complexity theory
- Combinatorics
- Universal algebra, multivalued logic, category theory

### Constraint Satisfaction Problem (CSP)

Input:

- X a finite set of variables,
- A a finite set of values,
- $C = \{C_1, \ldots, C_m\}$  finitely many constraints  $C_i = (\bar{x}_i, R_i)$ ,
  - $\bar{x}_i$  is a  $k_i$ -tuple of variables ("constraint scope")
  - $R_i \subseteq A^{k_i}$  ("constraint relation")

**Decide:** Is there a solution, i.e. an evaluation  $\varphi : X \to A$  satisfying  $\varphi(\bar{x}_i) \in R_i$  for all  $1 \le i \le m$ ?

#### Example

• 
$$X = \{x, y, z\}, A = \{0, 1\}, \text{ constraints } C = \{C_1, C_2, C_3\}$$

• 
$$C_1 = ((x, y), R), C_2 = ((y, z), R), C_3 = ((z, x), R)$$
, where  $R = \{(0, 1), (1, 0)\}$ 

## Logical viewpoint

A (finite) relational structure:  $\mathbf{A} = \langle A; R_1^{\mathbf{A}}, \dots, R_n^{\mathbf{A}} \rangle$  where  $R_i^{\mathbf{A}} \subseteq A^{k_i}$  is a  $k_i$ -ary relation on the set A

"Primitive-positive" fragment of FO model checking

- Input: a {∃, ∧, =}-sentence Φ and a finite relational structure A (in the same language)
- **Decide:** Does  $\mathbf{A} \models \Phi$ , i.e., is  $\Phi$  true in  $\mathbf{A}$ ?

**Construction:** constraint  $C = (\bar{x}, R)$  becomes a predicate  $R(\bar{x})$ , make a conjunction, quantify everything existentially

#### Example

• 
$$\Phi = (\exists x)(\exists y)(\exists z)(R(x,y) \land R(y,z) \land R(z,x))$$

•  $\mathbf{A} = \langle \{0,1\}; R^{\mathbf{A}} \rangle$  where  $R^{\mathbf{A}} = \{(0,1), (1,0)\}$ 

## Boolean satisfiability

## [*k*-]SAT

- Input: a propositional formula  $\psi$  in [k-]CNF
- **Decide:** Is  $\psi$  satisfiable?

**Fact:** SAT is equivalent to 3-SAT e.g.  $x_1 \lor x_2 \lor x_3 \lor \neg x_4 \quad \rightsquigarrow \quad (x_1 \lor x_2 \lor \neg u) \land (u \lor x_3 \lor \neg x_4) \quad (u \text{ new})$ 

**3-SAT** as a CSP  $\mathbf{A} = \langle \{0,1\}; \{R_{ijk}^{\mathbf{A}} \mid i,j,k \in \{0,1\}\} \rangle$   $R_{ijk}^{\mathbf{A}} = \{0,1\}^3 \setminus \{(i,j,k)\}$ 

### Example

3-SAT input

$$\psi = (x_1 \lor \neg x_2 \lor x_3) \land (\neg x_4 \lor x_5 \lor \neg x_1) \land (\neg x_1 \lor x_4 \lor \neg x_3)$$

becomes

 $\Phi = (\exists x_1 \dots x_5)(R_{010}(x_1, x_2, x_3) \land R_{101}(x_4, x_5, x_1) \land R_{101}(x_1, x_4, x_3))$ 

## Fragments of SAT

### 2-SAT

#### • Input: a propositional formula $\psi$ in 2-CNF

e.g. 
$$\psi = (x \vee \neg y) \land (y \vee \neg z) \land (\neg x \vee z)$$

• **Decide:** Is  $\psi$  satisfiable?

• CSP: 
$$\mathbf{A} = \langle \{0, 1\}; R_{11}^{\mathbf{A}}, R_{10}^{\mathbf{A}}, R_{01}^{\mathbf{A}}, R_{00}^{\mathbf{A}} \rangle$$
  $R_{ij}^{\mathbf{A}} = \{0, 1\}^2 \setminus \{(i, j)\}$   
 $\Phi = (\exists x, y, z) (R_{01}(x, y), R_{01}(y, z), R_{10}(x, z))$ 

### Horn-[3-]SAT

- Input: a conjunction of Horn clauses [of width 3]
- enough to encode " $x \wedge y \rightarrow z$ ", " $x \wedge y \rightarrow \neg z$ ", " $\neg x$ ", "x"

• CSP: 
$$\mathbf{A} = \langle \{0, 1\}; R_{110}^{\mathbf{A}}, R_{111}^{\mathbf{A}}, C_0^{\mathbf{A}}, C_1^{\mathbf{A}} \rangle$$
  $C_0^{\mathbf{A}} = \{0\}, C_1^{\mathbf{A}} = \{1\}$   
 $\psi = (x \land y \to z) \land (y \land z \to \neg x) \land x \land \neg z$   
 $\Phi = (\exists x, y, z) (R_{110}(x, y, z) \land R_{111}(y, z, x) \land C_1(x) \land C_0(z))$ 

### Combinatorial viewpoint

- A digraph (directed graph):  $\mathbf{G} = \langle G; \rightarrow^{\mathbf{G}} \rangle$  where  $\rightarrow^{\mathbf{G}} \subseteq G \times G$
- A (simple) graph:  $\rightarrow^{\mathbf{G}}$  is symmetric and loopless
- Graph homomorphism:  $\varphi : \mathbf{G} \to \mathbf{H}$  such that for every edge  $u \to v$  in  $\mathbf{G}$  we have  $\varphi(u) \to \varphi(v)$  in  $\mathbf{H}$ , i.e.

$$(u,v) \in \rightarrow^{\mathsf{G}} \implies (\varphi(u),\varphi(v)) \in \rightarrow^{\mathsf{H}}$$

 Relational homomorphism: φ : A → B preserving relations, i.e. for every R (say k-ary) in the language we have

$$(a_1,\ldots,a_k)\in R^{\mathsf{A}} \implies (\varphi(a_1),\ldots,\varphi(a_k))\in R^{\mathsf{B}}$$

## CSP as a homomorphism problem

#### Homomorphism problem

- Input: a pair of finite relational structures X, A
- **Decide:** Is there a homomorphism  $\varphi : \mathbf{X} \to \mathbf{A}$ ?

#### Example (from slide 3)

- $X = \{x, y, z\}, A = \{0, 1\}, C = \{C_1, C_2, C_3\}, C_1 = ((x, y), R), C_2 = ((y, z), R), C_3 = ((z, x), R), \text{ where } R = \{(0, 1), (1, 0)\}$
- construction of A and X:
  - *R*<sup>A</sup>'s are all distinct relations on *A* appearing as constraint relations in the CSP instance
  - collect to R<sup>X</sup> all tuples of variables that are constraint scopes with constraint relation R<sup>A</sup>

• 
$$\mathbf{X} = \langle \{x, y, z\}; R^{\mathbf{X}} \rangle$$
 where  $R^{\mathbf{X}} = \{(x, y), (y, z), (z, x)\},$   
 $\mathbf{A} = \langle \{0, 1\}; R^{\mathbf{A}} \rangle$  where  $R^{\mathbf{A}} = \{(0, 1), (1, 0)\}$   
("Is the oriented 3-cycle 2-colorable?")

# Graph homomorphism & coloring problems

#### Graph homomorphism

- Input: a pair of (simple) graphs G, H
- Decide: Is there a graph homomorphism  $\varphi : \mathbf{G} \to \mathbf{H}$ ?

Note that every CSP can be encoded as a digraph homomorphism problem, but not (simple) graph homomorphism.

### Graph coloring

- Input: a graph **G** and c > 0
- **Decide:** Is **G** colorable with *c* colors?

(A special case of graph homomorphism where  $\mathbf{H} = \mathbf{K}_{\mathbf{c}}$ .)

- Every CSP instance can be equivalently viewed as
  - validity of a primitive positive (∃, ∧, =) sentence in a finite relational structure,
  - the homomorphism problem for a pair of structures.
- Different viewpoints sometimes bring better insight and tools.
- Many classical computational problems are CSPs.

## Computational complexity: P vs. NP

- Decision problem: for every instance answer YES or NO
- A problem is in P: "can be solved efficiently" polynomial-time algorithm (linear, *n* log *n*, quadratic,...)
- NP problem: "correctness of a given solution can be verified efficiently" an oracle provides an answer with proof, we can verify by a polynomial-time algorithm
- Reduction [polynomial-time]: transform [in polynomial time] instances of one problem to instances of another problem, preserving the answer
- NP-complete problem: is in NP and every NP problem reduces to it in polynomial time
  - e.g. 3-SAT, graph 3-coloring
  - known algorithms are exponential-time (worst-case complexity)
  - The P vs. NP problem: P algorithm for NP-complete problems?

# Complexity classification of CSPs?

#### Fact: CSP is NP-complete

- In NP: to verify if φ : X → A is a solution, check for every constraint C = (x̄, R) whether φ(x̄) ∈ R
- NP-complete: contains (has a reduction from) 3-SAT

Easier subproblems? Restrict possible CSP inputs (X, A):

- if **X** is fixed, then  $\mathrm{CSP}(\mathbf{X},-)$  is solvable in polynomial time
- if X's are (relational) trees, then the CSP is in P
- also true if X's have treewidth k dynamic programming ("looks like a tree from far away")

#### Theorem (Grohe 2007)

 ${\rm CSP}(\mathcal{C},-)$  is in P, if and only if  $\mathcal C$  is a class of structures with bounded treewidth.^1

<sup>&</sup>lt;sup>1</sup>up to "hom. equivalence", under reasonable complexity theory assumptions

## Fixing the template

- It is natural to restrict admissible constraint relations.
- Combinatorial view: fix the structure **A** ("template")
- Database theory: evaluate varying input queries X over a fixed database A.

 $\operatorname{CSP}(\mathbf{A})$ 

- Input: a relational structure X
- **Decide:** Is there a homomorphism  $\varphi : \mathbf{X} \to \mathbf{A}$ ?

### Examples

- graph 3-coloring is  $CSP(K_3)$
- 3-SAT, 2-SAT, Horn-SAT are of this form too

"What properties of **A** make CSP(A) easy vs. hard?"

# Polymorphisms

#### A polymorphism of A:

• a function  $f : A^n \to A$  preserving all the constraint relations, i.e. for each  $R^A$  and  $\mathbf{a}^i \in R^A$ ,  $f(\mathbf{a}^1, \dots, \mathbf{a}^n) \in R^A$ 

- a multivariate homomorphism  $f: \mathbf{A}^n \to \mathbf{A}$
- a "high-dimensional symmetry" of solution spaces of CSP(A) instances, can be used in algorithms to combine [partial] solutions to obtain "nicer" solutions
- Pol(A): the set of all polymorphisms of A, closed under composition, contains projections f(x<sub>1</sub>,..., x<sub>n</sub>) = x<sub>i</sub>

"More symmetric problems are easier."

## Hard Boolean CSPs

- 3-SAT:  $\mathbf{A} = \langle \{0,1\}; \{R_{ijk}^{\mathbf{A}} \mid i, j, k \in \{0,1\}\} \rangle$ 
  - Pol(A): only projections

lin3-SAT:  $\mathbf{A} = \langle \{0,1\}; \{(1,0,0), (0,1,0), (0,0,1)\} \rangle$ 

- Input: a list of triples of Boolean variables
- Goal: evaluate so that in each triple exactly 1 variable is true
- Pol(A): only projections

NAE-SAT:  $\mathbf{A} = \langle \{0,1\}; \{0,1\}^3 \setminus \{(0,0,0), (1,1,1)\} \rangle$ 

- Input: a list of triples of Boolean variables
- **Goal:** evaluate so that in each triple at least 1 variable is true and at least 1 is false
- Pol(A):projections and their negations

## Easy Boolean CSPs

# HORN-SAT: $\mathbf{A} = \langle \{0, 1\}; R_{110}^{\mathbf{A}}, R_{111}^{\mathbf{A}}, \{0\}, \{1\} \rangle$

- unit propagation algorithm (essentially arc consistency)
- Pol(**A**): conjunctive functions, e.g. min(x, y)
- 2-SAT:  $\mathbf{A} = \langle \{0, 1\}; R_{11}^{\mathbf{A}}, R_{10}^{\mathbf{A}}, R_{01}^{\mathbf{A}}, R_{00}^{\mathbf{A}} \rangle$ 
  - propagate values via edges in search of a failure
  - Pol(A): monotone functions, e.g. majority(x, y, z)

PATH (digraph [un-]reachability):  $\mathbf{A} = \langle \{0,1\}; x \leq y, \{0\}, \{1\} \rangle$ 

- given a digraph and vertices *s*, *t*, answer YES if there is no directed path from *s* to *t*
- Pol(A): same as 2-SAT, e.g. majority(x, y, z)

UPATH (graph [un-]reachability):  $\mathbf{A} = \langle \{0,1\}; x = y, \{0\}, \{1\} \rangle$ 

- given a (simple) graph and two vertices, YES if not connected
- Pol(A): f(x, x, ..., x) = x, e.g.  $\min(x, y)$ , majority(x, y, z)

## Arc Consistency (a very high-level view)

- For every variable  $x \in X$  keep a list of possible values  $P_x \subseteq A$
- Initialize:  $P_x := A$
- Update: For every constraint  $C = (\bar{x}, R)$  and every *i*,

$$P_{x_i} := P_{x_i} \cap \operatorname{proj}_{x_i} R$$
$$R := R \cap (P_{x_1} \times \cdots \times P_{x_n})$$

- Repeat until no change
- The instance is arc consistent, if all  $P_x$  are nonempty.
- A solution  $\Rightarrow$  arc consistent. (" $\Leftarrow$ " not true in general.)

#### Theorem

If  $Pol(\mathbf{A})$  contains min(x, y), then every arc consistent instance of  $CSP(\mathbf{A})$  has a solution ( $\Rightarrow CSP(\mathbf{A})$  is in P).

**Proof.** Define  $\varphi(x) := \min(\{a \in P_x\})$ . [blackboard picture]

## Local Consistency

- For all  $x, y \in X$  compute admissible  $P_x \subseteq A$ ,  $P_{xy} \subseteq A \times A$
- Initialize:  $P_x := A$ ,  $P_{xy} := A \times A$ . Enforce the following:
  - for every  $C = (\bar{x}, R)$  or  $((x, y), P_{xy})$  and every  $x, y \in \bar{x}$ ,  $P_x = \text{proj}_x R$ ,  $P_{xy} = \text{proj}_{xy} R$
  - for every  $x, y, z \in X$  and  $(a, b) \in P_{x,y}$  there is  $c \in P_z$  such that  $(a, c) \in P_{x,z}$  and  $(b, c) \in P_{y,z}$

"Any partial solution on 2 var's extends to any 3rd variable."

- The instance is (2,3)-consistent, if all P<sub>x</sub> are nonempty.
- A solution  $\Rightarrow$  (2,3)-consistent. (" $\Leftarrow$ " not true in general.)

#### Theorem

If  $Pol(\mathbf{A})$  contains majority(x, y, z), then every (2,3)-consistent instance of  $CSP(\mathbf{A})$  has a solution ( $\Rightarrow CSP(\mathbf{A})$  is in P).

**Proof?** Every partial solution on 3 var's extends to any 4th var. [blackboard picture]

### Linear systems

### $\mathsf{LINEQ}(\mathbb{Z}_2)$

- Input: a system of linear equations  $\Sigma$  over  $\mathbb{Z}_2$
- **Decide:** Is Σ consistent?
- Fact: Σ can be expressed using only x + y = z, x = 0, x = 1.
   For example, x<sub>1</sub> + x<sub>2</sub> + x<sub>3</sub> = 1 becomes

$$x_1 + x_2 = u$$
$$u + x_3 = v$$
$$v = 1$$

- CSP(A) where  $A = \langle \{0, 1\}; x + y = z, \{0\}, \{1\} \rangle$
- Gaussian elimination (computing rank of a Boolean matrix)
- Pol(**A**): affine functions, e.g.  $x + y + z \pmod{2}$
- (Note: Local consistency is no guarantee of a solution.)

#### Theorem (Post 1941)

Let  $\mathcal{F}$  be a set of Boolean functions closed under composition and containing all projections. Then either

**0**  $\mathcal{F}$  only consists of projections or their negations,

- or  $\mathcal{F}$  contains one of the following "nice" functions:
  - **1** a constant function (always output 0 or always output 1),
  - 2 min(x, y) or max(x, y),
  - **3** majority(x, y, z),
  - 4  $x + y + z \pmod{2}$ .

Corollary (Schaefer's dichotomy theorem 1978) Every Boolean CSP(**A**) is either in P or NP-complete.

### Proof of Schaefer's dichotomy theorem

 If Pol(A) only consists of projections or their negations, then CSP(A) encodes NAE-SAT and thus is NP-complete. (see the Appendix for proof)

Else,  $Pol(\mathbf{A})$  contains one of the "nice" functions:

- const<sub>0</sub> ⇒ every (nonempty)  $R^{\mathbf{A}}$  contains the tuple (0,...,0) ⇒ every instance is a YES instance
- 2 min $(x, y) \Rightarrow CSP(\mathbf{A})$  is solvable by arc consistency
- **3** majority $(x, y, z) \Rightarrow CSP(\mathbf{A})$  is solvable by (2,3)-consistency
- 4 x + y + z (mod 2) ⇒ every R<sup>A</sup> is an affine subspace
   ⇒ every CSP instance is a system of linear equations over Z<sub>2</sub>
   ⇒ CSP(A) is solvable by Gaussian elimination

# Graph homomorphism problem

Let **H** be a (simple) graph.

### Graph homomorphism

- Input: a (simple) graph G
- Decide: Is there a graph homomorphism  $\varphi : \mathbf{G} \to \mathbf{H}$ ?

### Theorem (Hell, Nešetřil 1990)

If H is bipartite, then  $\mathrm{CSP}(H)$  is in P. Otherwise,  $\mathrm{CSP}(H)$  is NP-complete.

- H is bipartite with at least one edge ⇔ homomorphically equivalent to K<sub>2</sub>, so CSP(H) has the same YES/NO instances as graph 2-coloring.
- non-bipartite  $\Leftrightarrow$  contains a cycle of odd length
- graph 2-coloring is in P, *c*-coloring for  $c \ge 3$  is NP-complete

## The CSP dichotomy

### The CSP dichotomy theorem

For every finite relational structure  $\boldsymbol{\mathsf{A}},\,\mathrm{CSP}(\boldsymbol{\mathsf{A}})$  is either in P or NP-complete.

- Conjectured by Feder and Vardi in 1993
- Proved by Bulatov and Zhuk in 2017
- Classification via existence of a "nice" polymorphism
- In general, if  $P \neq NP$ , then there are infinitely many different complexity classes between (up to P-reductions).
- CSPs are in some sense the "largest natural" class where a dichotomy is possible

### Want to know more?

- A Matfyz course on basics of the theory
  - NMAG563 Intro to complexity of the CSP
- A (somewhat, partly) accessible survey article:
  - Polymorphisms and how to use them (L. Barto, A. Krokhin, and R. Willard)
- Talk to me!
  - jakub.bulin@mff.cuni.cz

# Appendix: How polymorphisms work

- a relation S ⊆ A<sup>k</sup> is pp-definable from A, if it is definable with a (∃, ∧, =)-formula
- equivalently, S is the set of all solutions to some instance of CSP(**A**), with some "auxiliary" variables ignored
- adding S to A doesn't change the complexity of CSP(A)
- key lemma: S is pp-definable, if and only if it is invariant under all polymorphisms of **A**

### Corollary

If  $\mathsf{Pol}(\mathsf{A}) \subseteq \mathsf{Pol}(\mathsf{B})$ , then  $\mathrm{CSP}(\mathsf{B})$  reduces to  $\mathrm{CSP}(\mathsf{A})$ .

### Example

- Let CSP(**B**) be NAE-SAT, then Pol(**B**) is the set of all projections and negations of projections.
- If Pol(A) contains only projections or negations of projections, then by Corollary, CSP(B) reduces to CSP(A) which proves that CSP(A) is NP-complete.