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SAFE MAPF WITH TIME UNCERTAINTY

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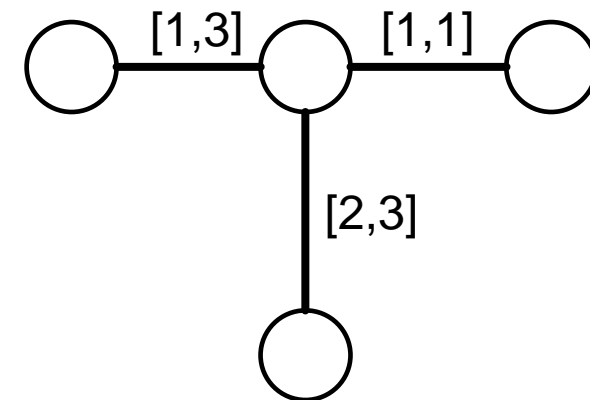
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OUTLINE

- Introduction
- MAPF-TU
- Algorithms
 - $A^* + OD_{TU}$
 - CBS_{TU}
- Experiments
- Online Replanning
- Conclusion

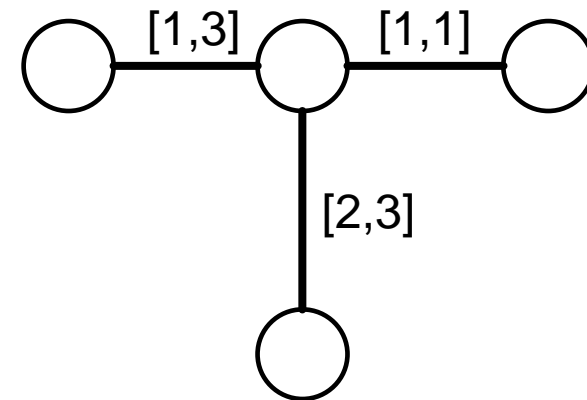
INTRODUCTION, RELATED WORK

- Delays
- Existing approaches
 - k -robustness
 - p -robustness
- New approach
 - Bounds on edge travel time
 - Looking for *safe* solution



MAPF-TU

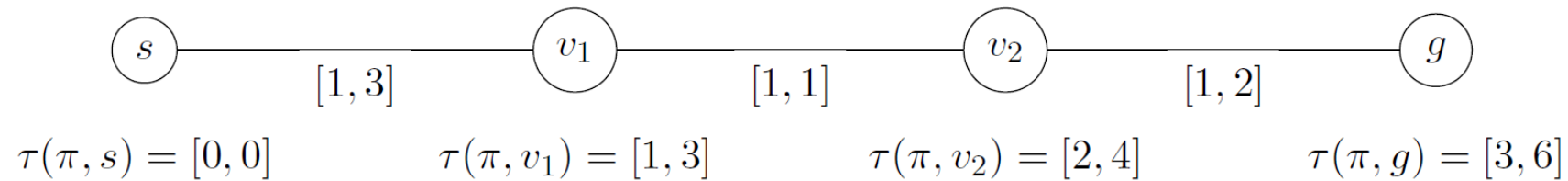
- Classical MAPF
 - Graph $G = (V, E)$
 - Start and target for each agent
 - Discrete time
- $w^-(e), w^+(e)$ - lower and upper bound on time to traverse edge e
- Solution:
 - vector of single-agent plans
 - $\pi_a = ((v_0, v_1), (v_1, v_2), \dots, (v_{n-1}, v_n))$ where $v_0 = s(a), v_n = t(a)$
 - *Safe* solution



POTENTIAL PRESENCE

- Uncertainty in agent's actual position
- Potential presence $\tau(\pi, v)$
 - set of time intervals when agent may be at v when following single-agent plan π

$$\pi = ((s, v_1), (v_1, v_2), (v_2, g))$$



- Potential presence for an edge similarly

POTENTIAL CONFLICT

- Potential conflict = non-empty intersection of potential presence
- *Safe* solution = no potential conflicts

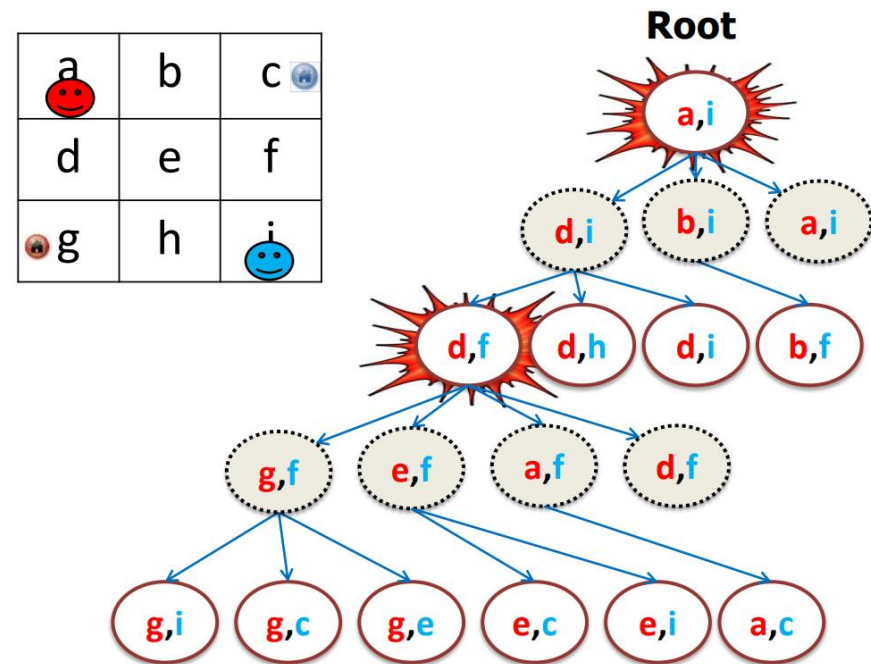
$$\bigcup_{1 \leq i < j \leq k} \left[\bigcup_{v \in \mathcal{V}} \tau(\pi_i, v) \cap \tau(\pi_j, v) \right. \\ \bigcup \bigcup_{u, v \in \mathcal{V}} \tau(\pi_i, u, v) \cap \tau(\pi_j, u, v) \\ \left. \bigcup \bigcup_{u, v \in \mathcal{V}} \tau(\pi_i, u, v) \cap \tau(\pi_j, v, u) \right] = \emptyset$$

SOLUTION COST

- Uncertainty over edge durations
- SOC_{opt} – sum of lower bound durations of all actions
- SOC_{pes} – sum of upper bound durations of all actions

A* + OD

- A* for MAPF
 - State: vector of individual positions
 - Action: vector of individual actions
 - Legal actions only
- Operator Decomposition
 - Expanding only one agent
 - Fixed order of agents



A* + OD_{TU}

- Non-unit edge lengths
 - State: $(\langle a_1, v_1, T_1 \rangle, \dots, \langle a_k, v_k, T_k \rangle)$
 - Expanding with agent having minimal optimistic bound instead of round-robin
 - Needs to check predecessor states for conflict
- Heuristic
 - SIC – sum of “shortest” paths

- Lower level
 - A* over states (v, T) where T is potential presence
- Higher level
 - Potential conflicts
 - Improvement: Prioritized Conflicts (PC)
 - Cardinal
 - Semi-cardinal
 - Non-cardinal

Algorithm 1: The CBS_{TU} Algorithm.

Input: A MAPF-TU instance with k agents; An optimization criteria, f

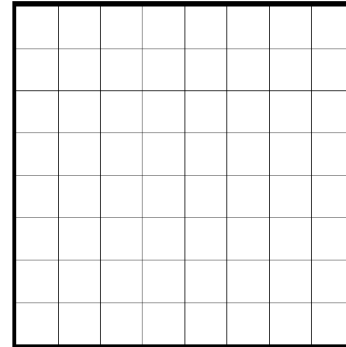
Output: A set of collision-free single-agent plans

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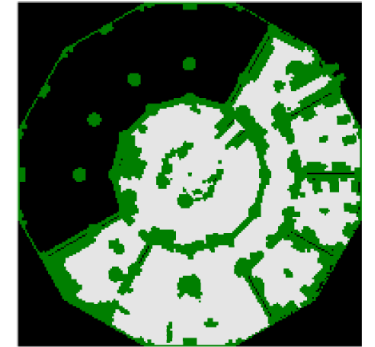
1  $root.constraints = \emptyset$ 
2  $root.solution \leftarrow$  individual single-agent plans returned by low-level() approach
3  $root.cost \leftarrow SOC(root.solution)$ 
4 Add  $root$  to OPEN
5 while OPEN not empty do
6    $N \leftarrow$  the best node from OPEN // based on some objective function
7   Validate single-agent plans in  $N$  until the first conflict occurs
8   if no conflict found then
9     | return  $N.solution$ 
10   $conflict \leftarrow FindConflict(N.solution)$ 
11  for agent  $a_i$  belongs to the conflict do
12    |  $N_i \leftarrow$  Create a new CT node
13    | if vertex-conflict( $conflict$ ) then
14      |  $N_i.constraints \leftarrow N.constraints \cup (a_i, v, t)$ 
15    | else
16      |  $N_i.constraints \leftarrow N.constraints \cup (a_i, e, t)$ 
17      |  $N_i.solution \leftarrow N.solution$ 
18      | Update  $N_i.solution$  with a single-agent plan returned by low-level( $N_i$ ) for  $a_i$ 
19      |  $N_i.cost = SOC(N_i.solution)$ 
20      | Add node  $N_i$  to OPEN
21 return No solution found
  
```

EXPERIMENTAL SETUP

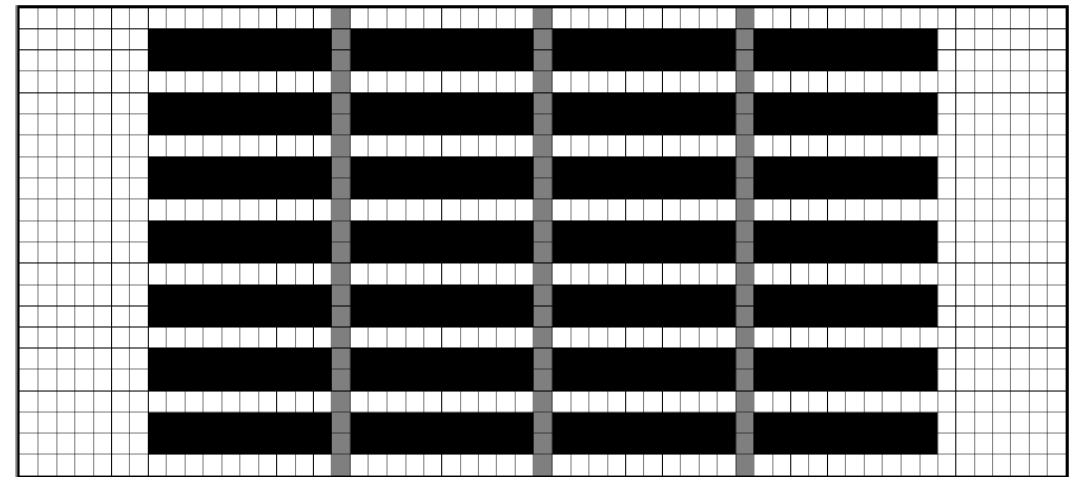
- Edge traversal time
 - Uncertainty parameter U
 - $w^-(e)$ from $[1, U + 1]$
 - $w^+(e)$ from $[w^-(e), U + 1]$
 - Uniformly at random
- Timeout: 5 min
- Optimizing SOCPes



(a) Open



(b) DAO



(c) Warehouse

EXPERIMENTS – RESULTS

- Success rates for Open grid 8 x 8

k	$U = 0$		$U = 1$		$U = 2$		$U = 4$	
	CBS_{TU}	$A^* + OD_{TU}$	CBS_{TU}	$A^* + OD_{TU}$	CBS_{TU}	$A^* + OD_{TU}$	CBS_{TU}	$A^* + OD_{TU}$
3	100%	100%	100%	100%	100%	100%	100%	100%
7	100%	100%	100%	88%	94%	72%	58%	46%
10	100%	87%	80%	43%	54%	13%	12%	0%
15	100%	13%	18%	3%	0%	0%	0%	0%

- $k = \#$ agents
- Edge traversal time bounds ... randomly from $[1, U + 1]$

EXPERIMENTS – RESULTS

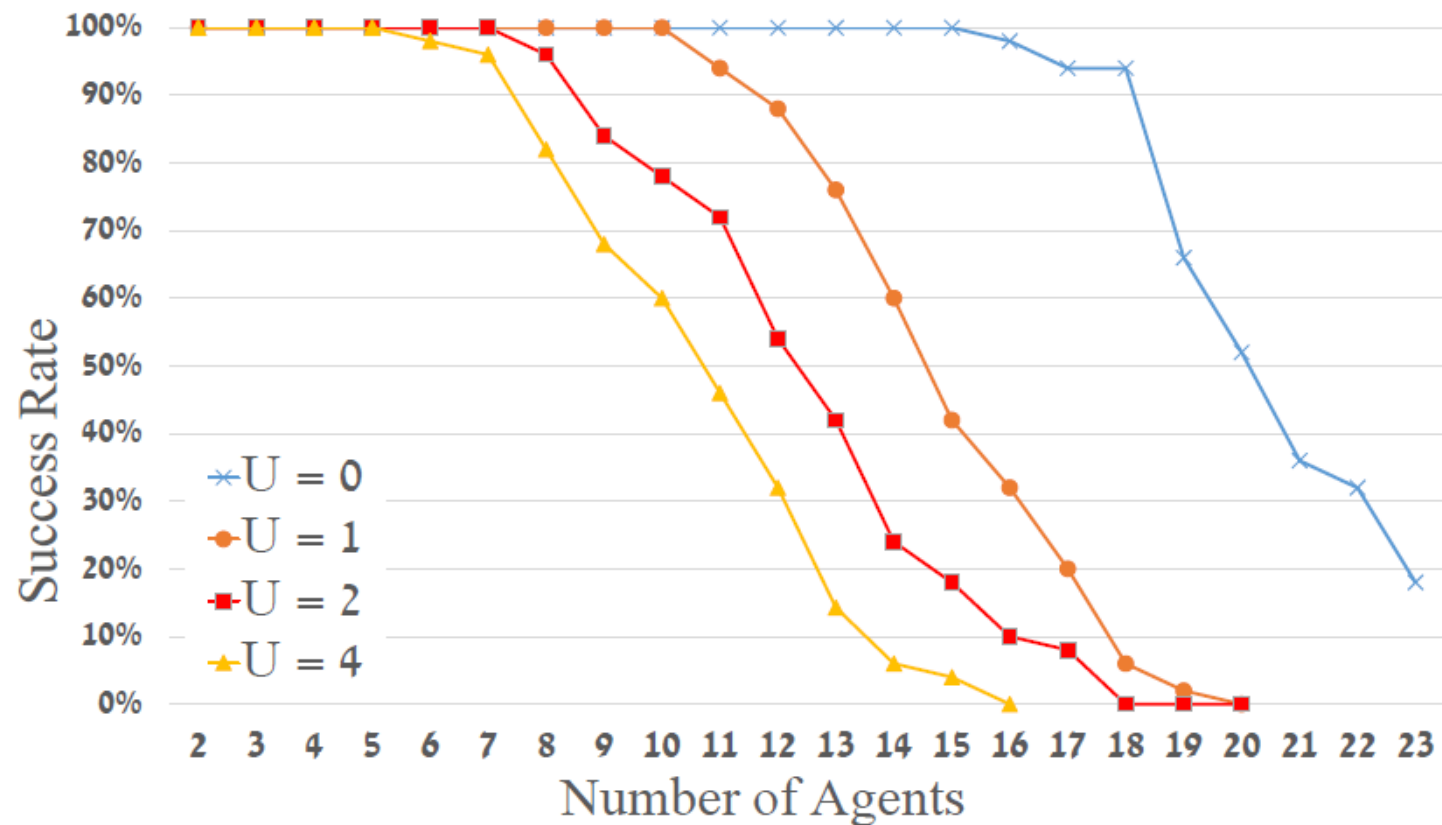
- Success rates for DAO map

k	$U = 0$		$U = 1$		$U = 2$		$U = 4$	
	CBS_{TU}	$A^* + OD_{TU}$	CBS_{TU}	$A^* + OD_{TU}$	CBS_{TU}	$A^* + OD_{TU}$	CBS_{TU}	$A^* + OD_{TU}$
4	100%	100%	52%	17%	44%	23%	22%	13%
7	92%	93%	14%	0%	2%	0%	0%	0%
10	80%	70%	4%	0%	3%	0%	0%	0%
13	70%	27%	0%	0%	0%	0%	0%	0%

- $k = \#$ agents
- Edge traversal time bounds ... randomly from $[1, U + 1]$

EXPERIMENTS – RESULTS

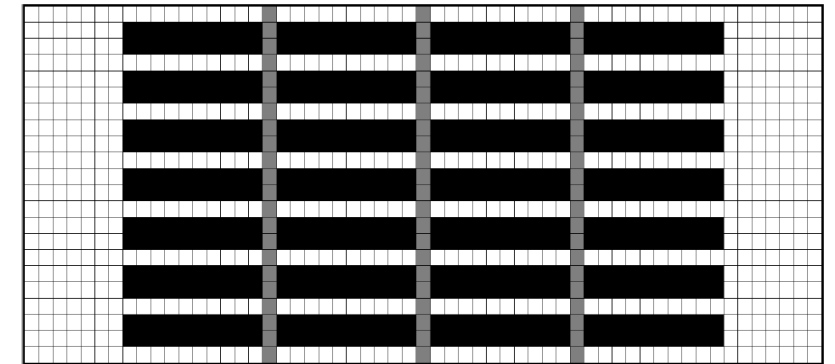
- Open grid 8x8, CBS_{TU}



EXPERIMENTS – RESULTS

- Success rates for Warehouse map

k	$U = 0$		$U = 1$		$U = 2$		$U = 4$	
	CU	PU	CU	PU	CU	PU	CU	PU
4	100%	100%	96%	100%	92%	98%	86%	96%
7	98%	98%	84%	96%	68%	92%	48%	80%
10	94%	94%	48%	76%	34%	68%	10%	56%
13	82%	82%	18%	42%	6%	28%	0%	18%



(c) Warehouse

- $k = \#$ agents
- Edge traversal time bounds ... randomly from $[1, U + 1]$
- Complete (CU) and Partial (PU) Uncertainty

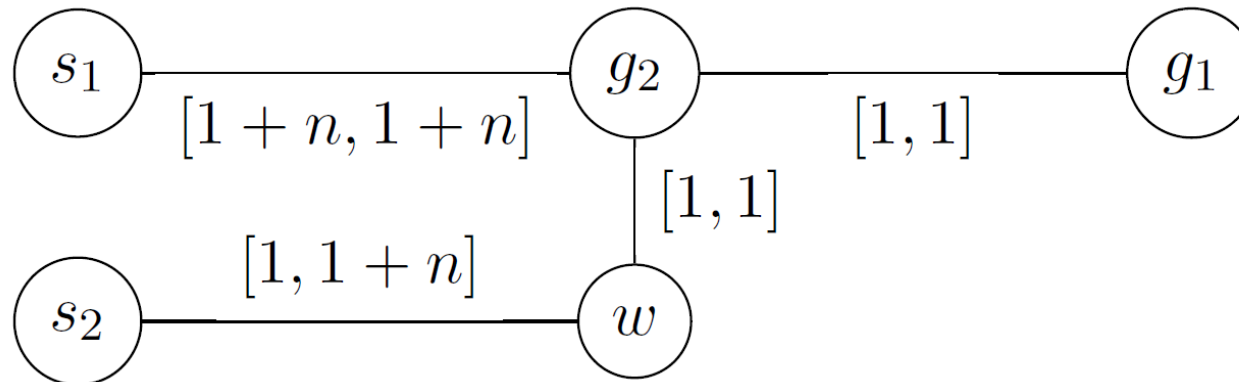
EXPERIMENTS – RESULTS

- Open grid 8x8, 9 agents, CBS_{TU}

U	<i>Sum of Cost (SOC)</i>			<i>Time</i>	<i>Success</i>
	<i>Opt.</i>	<i>Pes.</i>	<i>Range</i>		
0	47.7	47.7	0.0	0.04	100%
1	59.5	70.3	10.8	2.59	100%
2	73.6	96.9	23.3	5.59	98%
3	86.4	122.2	35.8	20.2	84%
4	104.0	146.7	42.7	19.4	70%
5	107.3	166.0	58.7	34.3	67%
6	122.5	179.4	56.0	30.1	69%
7	137.3	205.2	67.9	23.9	69%
8	145.9	232.8	86.9	32.6	53%
9	171.5	286.5	115.0	42.0	50%

ONLINE REPLANNING

- Agent can sense current time when arrives at a vertex



- SOCpes: $4 + 3n$ vs. $4 + 2n$

SENSE SETTING

- No communication
- Agent improves its plan individually
- $\tau(\pi'_{i,*}) \subset \tau(\pi_{i,*})$ to ensure safety

SENSE+COM

- Agents share sensed information
- Centralized replanning
 - Run CBS_{TU} for *replanning agents*
 - Initialized with constraints covering potential presence of not-replanning agents

REPLANNING – EXPERIMENTS

- Open grid map, 8 agents

SOC_{opt}

<i>U</i>	<i>Initial SOC</i>	<i>Final SOC</i>	
		<i>SENSE</i>	<i>S+C</i>
0	43.06	43.06	43.06
1	59.32	58.22	58.05
2	72.89	72.61	72.96
3	93.45	90.79	91.10
4	111.09	109.10	107.64
5	115.60	118.67	111.07
6	129.53	137.96	127.33
7	155.57	150.10	148.57
8	166.89	163.47	159.22

SOC_{pes}

<i>U</i>	<i>Initial SOC</i>	<i>Final SOC</i>	
		<i>SENSE</i>	<i>S+C</i>
0	43.06	43.06	43.06
1	58.58	58.16	58.63
2	74.44	75.70	73.56
3	93.76	92.74	91.88
4	116.04	116.41	114.13
5	124.07	125.02	120.04
6	137.63	138.90	134.60
7	163.10	158.98	160.68
8	176.07	173.42	173.81

REPLANNING – EXPERIMENTS

- Warehouse map, 8 agents

SOC_{opt}

<i>U</i>	<i>Initial SOC</i>	<i>Final SOC</i>	
		<i>SENSE</i>	<i>S+C</i>
0	240.00	240.00	240.00
1	265.31	265.11	255.83
2	283.29	282.79	257.88
3	305.43	305.10	260.95
4	316.17	315.39	254.78
5	338.43	337.57	264.29
6	346.46	345.85	264.46
7	368.38	367.62	267.15
8	423.10	421.91	280.60

SOC_{pes}

<i>U</i>	<i>Initial SOC</i>	<i>Final SOC</i>	
		<i>SENSE</i>	<i>S+C</i>
0	240.00	240.00	240.00
1	248.70	251.07	248.50
2	262.55	266.12	262.05
3	264.44	272.18	264.56
4	268.30	268.30	268.47
5	270.45	270.45	270.66
6	272.97	272.97	273.84
7	276.68	276.68	276.54
8	285.80	285.80	284.39

CONCLUSION

- MAPF with uncertainty in time to traverse an edge
- CBS_{TU} is better
- Online replanning
 - Theoretically always advantageous
 - Experimentally: significant benefit only in SENSE+COM optimizing for optimistic SOC